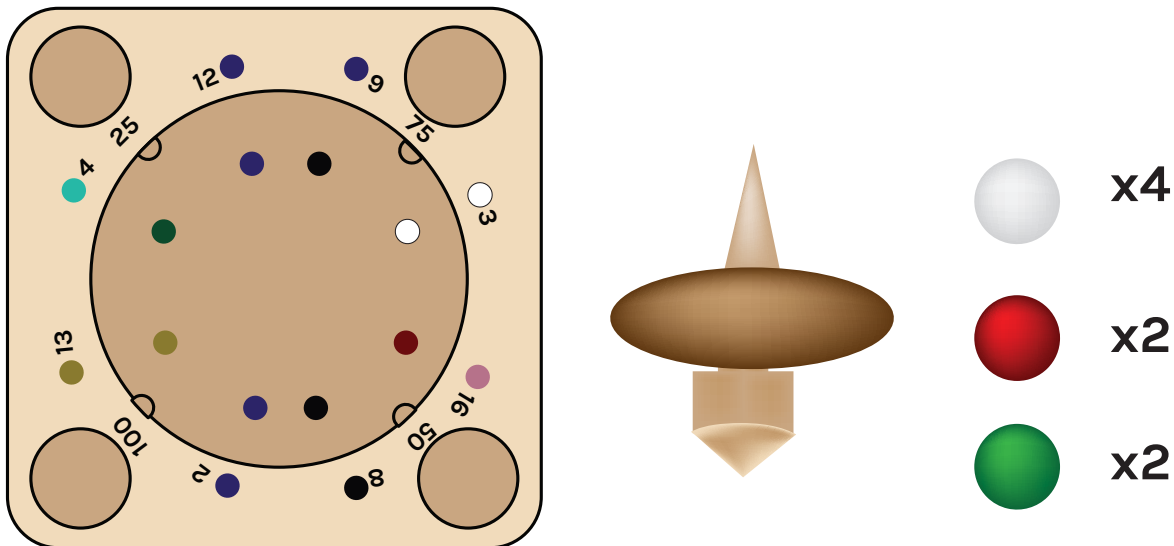


SPINNING ROULETTE



Components

Rules:

Before the game starts, players decide the target score - to win, a player must reach or go over that target. Points are scored by landing balls in the pits at the corners or in colored holes around the center. The numbers on the board show how many points can be added: Corners: 25, 50, 75, 100 points; Holes: 3, 16, 8, 2, 13, 4, 12, 9 points.

Place all 8 balls in the plate and spin the top - the spinning top will deflect the balls into point scoring areas (corner pits and colored holes). If the balls jump out of the board or land in the corner pits they may not be re-added to the game - if balls land in the colored holes they can be re-added. If a white ball lands in a colored hole, you get the score noted, if a green ball lands you get 2 times the score noted, and if a red ball lands you get the points deducted from your score.