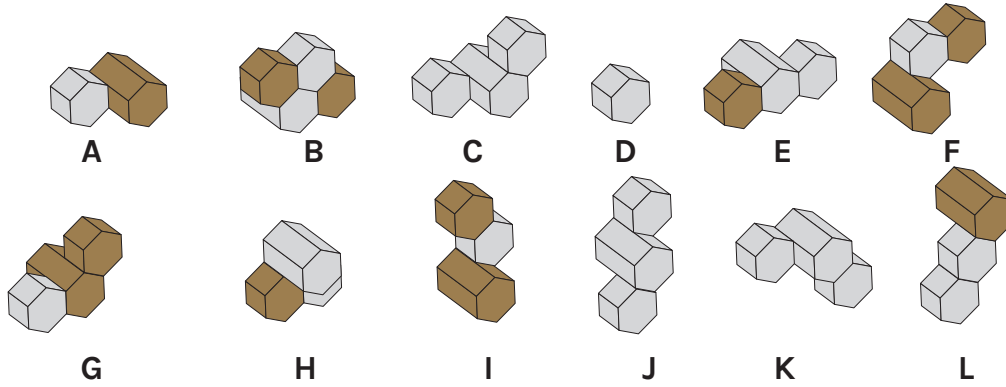


# LOG PYRAMID 2 TONE



## Components

